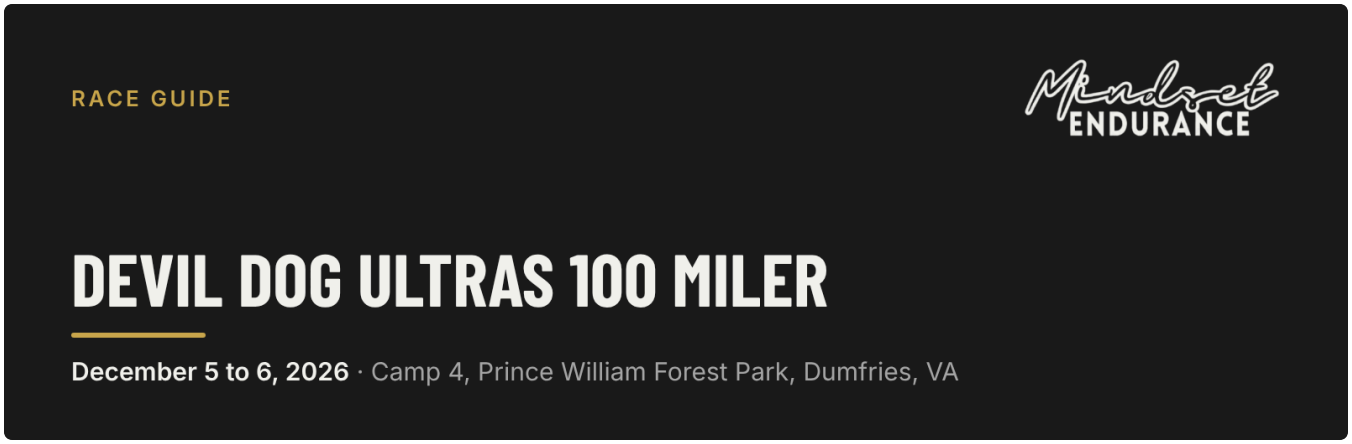
Devil Dog Ultras 100 Miler Race Guide



https://www.devildogultras.com/race-info-copy

The Devil Dog Ultras

The race has been directed since 2023 by Pat Early, Justin Contois and Wes Faulk, founders of the Dairy Queen Track Club. Toni Becerra and Team Gaylord created Devil Dog and held the first edition in December 2016, then handed it over in 2023. All three directors were already part of the race as runners and volunteers before they took it on.

The race name comes from the directors' respect for the Marine Corps, and the course sits across the street from Marine Corps Base Quantico.

Devil Dog runs its own multi-year loyalty program, the Dynasty Challenge, which rewards runners with custom gear for finishing the 50K and then the 100K in consecutive years, the 100K and then the 100 miler, or all three distances in order. Results from previous years count toward it. Entry is capped at 300 runners across the three distances, registration opens January 1 on UltraSignup, and the 100 miler asks for a 50 mile finish within the past two years.

Website devildogultras.com, Instagram @devildogultras, Facebook facebook.com/DevilDogUltras. General questions go through the contact form on the race site, and the volunteer coordinator takes email at devildogvolunteer@gmail.com.

At a glance

Race Date: Saturday and Sunday, December 5 to 6, 2026

Location: Camp 4 (Camp Remi), 16675 Pleasant Rd, Dumfries, VA 22025, in Prince William Forest Park. The start and finish moved from Camp 5 to Camp 4 for 2026.

Race Distance: 100 miles, 32 hour time limit

Race Start Time: 6:00 a.m. Saturday

Format: 5 loops of 20.0 mi, each passing 3 full aid stations and 3 water-only points

Course

Five laps of one 20.0 mile loop on the trails of Prince William Forest Park, starting and finishing at Camp 4.

The loop, 5 times. Mostly single-track trail with occasional roots, rocks and brief technical sections. There are short stretches of fire road and rolling hills, with no substantial climbs. Each loop climbs about 1,500 ft, about 7,300 ft over the race (from the course GPX), between roughly 60 and 380 ft of elevation. The course is marked.

Order of the loop. Camp Remi, RP Alpha (mile 4.6), Camp Toofy (6.6), RP Bravo (9.6), Camp Gunny (12.7), RP Charlie (17.4), then back to Camp Remi (20.0).

Check-ins. You are responsible for making sure your number is recorded every time you pass through Camp Gunny, Camp Toofy and Camp Remi. If you go off course, return on foot to the point where you left it.

Distance. The race's 2026 aid station chart lists each loop at 20.0 miles and the finish at 100.0 miles.



Schedule and cutoffs

The 100 miler has three cutoffs on the final loop and a 32 hour finish cutoff at 2:00 p.m. Sunday.

Day and time	Event	Hours from start
Thu Dec 3, 4:00 to 8:00 p.m.	Early packet pickup, Full Distance Brewing, 650 Corporate Drive, Stafford, VA 22554	
Fri Dec 4, 4:00 to 8:00 p.m.	Packet pickup at Camp 4 (Camp Remi).	
Sat Dec 5, 4:00 a.m.	Kiss-and-Run drop-off opens at Camp 4. Race morning packet pickup runs 4:00 to 7:15 a.m.	
Sat 4:15 and 4:45 a.m.	Runner shuttles leave the satellite lot, 14715 Bristow Rd, Manassas, VA 20112	
Sat 6:00 a.m.	100 mile and 100K start	0
Sat 7:30 a.m.	50K start. Crew parking at Camp Remi opens after this.	1.5
Sat about 4:30 p.m.	Lights required from sundown	10.5
Sun Dec 6, just after 7:00 a.m.	Sunup, lights no longer required	25
Sun 7:30 a.m.	Cutoff at Camp Remi, mile 80.0	25.5
Sun 9:30 a.m.	Cutoff at Camp Toofy, mile 86.6	27.5
Sun 11:30 a.m.	Cutoff at Camp Gunny, mile 92.7	29.5
Sun 2:00 p.m.	Finish cutoff at Camp Remi, mile 100.0	32

Aid stations

Each loop has three fully stocked, manned aid stations and three unmanned water-only points, so you reach water at least every 4.7 miles.

Location	When you pass it (course miles)	What's there	Crew access
Camp Remi / Camp 4 (start and finish)	0, 20.0, 40.0, 60.0, 80.0, 100.0	Full aid, drop bags, check-in	Yes, once the race has started
RP Alpha	4.6, 24.6, 44.6, 64.6, 84.6	Water only, unmanned	No
Camp Toofy	6.6, 26.6, 46.6, 66.6, 86.6	Full aid, drop bags, check-in	Yes
RP Bravo	9.6, 29.6, 49.6, 69.6, 89.6	Water only, unmanned	No
Camp Gunny	12.7, 32.7, 52.7, 72.7, 92.7	Full aid, drop bags, check-in	No
RP Charlie	17.4, 37.4, 57.4, 77.4, 97.4	Water only, unmanned	No

Gaps. From each point to the next: 4.6, 2.0, 3.0, 3.1, 4.7 and 2.6 miles. The longest stretch between full aid stations is 7.3 miles, Camp Gunny to Camp Remi, with water at RP Charlie.

Food. The manned stations aim to offer options for all diets. If you have dietary restrictions or allergies, carry your own food.

Drop bags. Allowed at Camp Remi, Camp Toofy and Camp Gunny. Label each bag with your full name, bib number and the aid station name, and keep it small (a small backpack, duffel or gallon Ziplock). Toofy and Gunny bags can be left at the designated spot near the shuttle bus at the satellite lot. Take your Camp Remi bag with you to the start.

Getting bags back. Bags can be collected at Camp Toofy at any time. Bags cannot be collected from Camp Gunny, and their return to Camp Remi is not guaranteed before 11:30 a.m. Sunday. Unclaimed bags are not mailed.

Crew access

Crew can meet runners at Camp Toofy and Camp Remi only, and there is no parking at the start line.

- **Camp Toofy (miles 6.6, 26.6, 46.6, 66.6, 86.6).** The race encourages crews to base here.

- **Camp Remi (start and finish).** Crew access only after the race has started. Crew cannot park here until after the 50K start at 7:30 a.m. The crew lot is about 0.5 mile from the start and finish and fills fast. One crew car per runner.
- **No crew.** Camp Gunny and the three RPs.
- **Getting to the start.** Option 1 is Kiss-and-Run drop-off at Camp 4 from 4:00 a.m. Option 2 is the runner shuttle from 14715 Bristow Rd, Manassas, VA 20112 at 4:15 and 4:45 a.m. Shuttles are runners only, 50 seats each, with sign-up by email in November. Shuttles back to the lot run during and after the race.
- **Park fee.** Each crew car arriving separately pays the $20 Prince William Forest Park entrance fee unless it has a national park pass. It covers the car for the whole race. Keep the pass or receipt displayed.
- **Pacing.** Pacers are allowed on loops 3, 4 and 5 (from mile 40.0) and can join at Camp Remi or Camp Toofy. Pacers cannot carry your gear or give any other aid.
- **Pets.** No pets at any aid station, including the start and finish.
- **Conduct.** You are responsible for your crew. A crew that ignores volunteer instructions can be banned and the runner disqualified. No alcohol is allowed in the park.
- **Phones.** Cell service is solid at Camp Toofy.

Weather

Typical early December conditions here are highs in the upper 40s°F and lows around 30 to 33°F, with more than 14 hours of darkness. Check the NWS forecast 7 to 10 days out.

Window	Time	Typical temperature	Light
Start in the dark	Sat 6:00 to about 7:10 a.m.	Low 30s°F	Dark until sunrise at about 7:10 a.m. (worked out for the park)
Day one	Sat about 7:10 a.m. to 4:50 p.m.	Rising to the upper 40s°F	Daylight, about 9 hours 40 minutes
Night	Sat about 4:50 p.m. to Sun 7:10 a.m.	Falling to around 30 to 33°F	Dark, about 14 hours 20 minutes. Race rule requires your light from about 4:30 p.m.

Window	Time	Typical temperature	Light
Day two	Sun about 7:10 a.m. to the 2:00 p.m. cutoff	30s rising to the upper 40s°F	Daylight

Gear choices: Plan for a cold start, a mild afternoon and a long night near freezing. Layers you can add at Camp Toofy, Camp Gunny and Camp Remi matter more than one heavy piece, and sweat-damp clothing gets cold fast after sunset. December averages about 3.4 inches of precipitation at Quantico, so pack a rain shell and dry spares even with a clear forecast. Water bottles and hoses can stiffen or freeze overnight.

Gear checklist

Pack for up to 32 hours on trail, a start in the dark, one full night of more than 14 hours and temperatures near freezing.

Paperwork and race kit

- [ ] Race confirmation and photo ID for packet pickup
- [ ] Bib, displayed on your front at all times (required by race)
- [ ] Safety pins or race belt
- [ ] Watch, charged, with charging cable and battery pack
- [ ] Phone with the course loaded (Strava route or GPX from the race site)
- [ ] Shuttle sign-up confirmation, or a Kiss-and-Run or Uber plan
- [ ] Park entrance fee or national park pass for any car entering the park

Run

- [ ] Hydration pack or handheld that holds at least 12 oz (required by race, no pack or handheld means disqualification)
- [ ] Trail shoes, plus a backup pair
- [ ] Socks, plus spares for each drop bag
- [ ] Nutrition for the whole race plus 20% spare, split across drop bags
- [ ] Your own food if you have dietary restrictions or allergies
- [ ] Electrolytes or salt tabs
- [ ] Anti-chafe, lip balm
- [ ] Blister kit: tape, lube, needle, alcohol wipes

- [ ] Anti-nausea or antacid medications, plus personal medications
- [ ] Poles if you use them (the race site does not mention poles, so confirm in the pre-race brief)

Night and cold

- [ ] Headlamp or flashlight, on from sundown (about 4:30 p.m.) to sunup (just after 7:00 a.m.) (required by race)
- [ ] Light for the 6:00 a.m. start, which is before sunrise
- [ ] Backup light and spare batteries
- [ ] Warm base layer and mid layer for the night
- [ ] Wind or rain shell
- [ ] Gloves, hat or buff, and a spare dry pair of gloves
- [ ] Tights or pants for overnight
- [ ] Hand warmers
- [ ] Dry shirt to change into before sunset

Drop bags

- [ ] Up to three small bags: Camp Remi, Camp Toofy, Camp Gunny
- [ ] Each labeled with full name, bib number and aid station name
- [ ] Night layers and a light in the bag you will reach before 4:30 p.m.
- [ ] Spare socks, nutrition, lube and batteries in each
- [ ] Nothing you need back early in the Camp Gunny bag
- [ ] Ziplock bags to keep contents dry

Crew and pacers

- [ ] Crew instructions sheet: loop timeline, what to hand over at Camp Toofy and Camp Remi
- [ ] Parking and crew pages from the race site, read by every crew member
- [ ] Folding chair, blanket and warm drinks
- [ ] Cooler and labeled bins by loop
- [ ] Pacer kit: own light, own hydration, warm layers
- [ ] Dry clothes and shoes for after the finish